



## U9 Tournament Rules

*These rules are in addition to all OMAHA, BCAHA and Hockey Canada rules in effect, including suspensions, and are applicable to all players and team officials. The tournament will be run as per BC Hockey Regulation 3.39.*

### **BC HOCKEY REGULATION 3.39**

Tournaments shall be permitted in U9 division, but such tournaments shall be conducted on a **non-competitive basis**. The use of a knockout format, championship rounds or identification of winners is **strictly prohibited**; all teams in the tournament shall play an equal number of games; and **no standings of any kind are to be kept**.

PMHA is committed to the Hockey Canada cross-ice mandate and as such, all games will be played in accordance with Hockey Canada's recommended U9 game format for half-ice, which includes an 85' x 100' area. Please note that the exact layout may vary depending on arena, however, the intent is to provide a game play area as close to the Hockey Canada dimensions as possible.

Teams are to be split into two teams based on ability and 2 games will be played simultaneously (numbers permitting). Rink dividers or black foam dividers will be used to split the ice. Games to be played 4 on 4 when the number of players permits. If necessary, 3 on 3 could be used, or if teams are small in numbers we may choose to play only one game. Each team is expected to dress two goalies, one for each side.

No score will be recorded or posted.

## **ROUND ROBIN GAMES**

All games will be 3 –15 minute running time periods to keep within the 1-hour time frame. Ice cleaning will occur as per the tournament schedule. The buzzer will be used indicating a 2 minute shift change. The play will continue after the buzzer with no face off. Also when the goalie covers the puck the referee will toss the puck into the corner to continue playing (allowing more playing time and reduced set up time for faceoffs).

Teams must be ready to go on the ice 10 minutes prior to the scheduled ice time, should the previous game finish early. A 3-minute warm up will start when the ice is ready (Zamboni off ice and gates closed) or when previous participants vacate ice. Delays in any game totaling over 5 minutes may result in the adjustment of the third period at the discretion of the referee.

**The Gretzky Rule** – maximum of three goals per player per game - is in effect. If the same player in one game scores a fourth goal, this goal will NOT count and the face-off will be in the end zone where that goal was scored (not at centre ice).

Penalties will result in a penalty shot being awarded. If the player doesn't score a face-off will take place in the offending players teams zone.

**GAME MISCONDUCT:** Any player or team official incurs two game misconducts within the tournament shall be ejected for the remainder of the tournament.

**NOTE - ALL referee decisions are FINAL.** We ask that you not approach any tournament members with referee complaints, as we do not have the authority to override their calls/decisions.

**NOTE** - Verbal or physical abuse of or by players, spectators, team officials or any tournament officials will NOT be tolerated. If you disregard this policy you will be asked to leave the arena, if needed. The game will stop and the time clock will remain running until you do so. Should there be any issues, the Tournament Chair has final say.

Please ensure all dressing rooms are clean at the end of every game. Any room left in poor condition will result in a fine being issued to the offending team by arena management and a letter drafted to their home association.

**HAVE A GREAT TOURNAMENT!**